Simplicial partitions

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Faster Algorithms for Data Approximation

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Preliminaries

We consider a set system (X, \mathcal{F}) with VC-dimension $\leq d$ and denote $|X| = n, |\mathcal{F}| = m$.



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The VC-dimension of a set system is defined as the cardinality d of $Y \subseteq X$ s.t.

$$Y = \max_{Z \subseteq X} \left| \{F \cap Z | F \in \mathcal{F}\} \right| = 2^d$$

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https://en.wikipedia.org/wiki/Vapnik%E2%80%93Chervonenkis_dimension

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Combinatorial discrepancy

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Combinatorial Discrepancy

We want to compute a 2-coloring $\chi: X \to \{-1, 1\}$ s.t.

$$orall F \in \mathcal{F}, \chi(F) = \sum_{x \in F} \chi(x)$$
 is small.

We denote:

$$\mathsf{disc}(X,\mathcal{F}) = \min_{\chi} \max_{F \in \mathcal{F}} \chi(F)$$

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[Spe85] proved that arbitrary set systems admit a coloring with $\operatorname{disc}(X, \mathcal{F}) = O(\sqrt{n \log(\frac{m}{n})}).$

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[Mat95] proved that set systems with VC-dimension $\leq d$ admit a coloring with disc $(X, \mathcal{F}) = O(n^{1/2-1/2d})$.

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Before [Ban10]'s breakthrough, there was no polynomial algorithm constructing these colorings.

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A New Discrepancy Game

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A New Discrepancy Game

Let Alice and Bob be two players competing in a \mathcal{T} rounds game.

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A New Discrepancy Game

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A New Discrepancy Game

Let Alice and Bob be two players competing in a T rounds game. They are both given a set system (X, \mathcal{F}) with VC-dimension $\leq d$. Each round t is as follows:

• Alice picks a coloring $\chi^{(t)}$ of X and sends it to Bob.

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A New Discrepancy Game

- Alice picks a coloring $\chi^{(t)}$ of X and sends it to Bob.
- Bob picks a set $F^{(t)} \in \mathcal{F}$ and sends it to Alice.

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A New Discrepancy Game

- Alice picks a coloring $\chi^{(t)}$ of X and sends it to Bob.
- Bob picks a set $F^{(t)} \in \mathcal{F}$ and sends it to Alice.

Alice's goal: minimize
$$\sum_{t=1}^{T} \chi^{(t)}(F^{(t)})$$
.
Bob's goal: maximize $\sum_{t=1}^{T} \chi^{(t)}(F^{(t)})$.

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Bob's goal: maximize $\sum_{t=1}^{T} \chi^{(t)}(F^{(t)})$.
Random coloring: $\frac{1}{T} \sum_{t=1}^{T} \chi^{(t)}(F^{(t)}) = O(\sqrt{n\log(m)})$

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Discrepancy Game

Discrepancy Game value

There is a strategy for Alice to pick colorings such that,

$$\sum_{t=1}^{T} \chi^{(t)}(F^{(t)}) \le (4+\sqrt{2})T^{1-1/2d}\sqrt{n}\log^2(mn) + 3T\sqrt{n\ln\left(\frac{T}{n}\right)}$$

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In particular for an *n* rounds game, we obtain:

$$\frac{1}{n}\sum_{t=1}^{n}\chi^{(t)}(F^{(t)}) = O\left(n^{1/2-1/2d}\log^2(mn)\right)$$

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The Lovett-Meka algorithm

[LM15] following [Ban10]'s breakthrough gave a simpler algorithm both in time and complexity realizing [Spe85]'s bound.

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The Lovett-Meka algorithm

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[LM15] Partial Coloring Theorem

Let $c_{F_1}, \ldots, c_{F_m} \ge 0$ such that $\sum_{F \in F} \exp(-c_F^2) \le n$. There exists an algorithm that finds w.h.p. a coloring χ such that: • $\forall F \in \mathcal{F}, \chi(F) \le c_F \sqrt{|F|}$ • $|\{1 \le i \le n : |x_i| = 1\}| \ge n/2$ • $\forall A \subseteq X, \chi(A) \le \sqrt{|A| \log(mn)}$ This algorithm has runtime $O((n + m)^3 \log(mn))$.

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By iteratively running this algorithm on uncolored elements of X, we obtain a full coloring of X.

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Outline of the proof of the discrepancy game value

Alice's strategy is to use Bob's strategy against him, in the long run, by using the sets he gives as constraints in [LM15]. She sets $\forall i < t, c_{F^{(i)}} = \sqrt{\ln\left(\frac{T}{n}\right)}$.

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Key property of discrepancy

Let χ be a coloring of X and F, F' subsets of X. We have:

 $\chi(F) \leq \chi(F') + \chi(\Delta(F,F'))$

where $\Delta(F, F') = (F \cup F') \setminus (F \cap F')$.

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At round t, since $\forall i < t, \chi^{(t)}(F^{(i)}) = \sqrt{|F^{(i)}| \ln \left(\frac{T}{n}\right)}$,

$$\chi^{(t)}(\boldsymbol{F}^{(t)}) \leq \min_{i < t} \sqrt{|\boldsymbol{F}^{(i)}| \ln\left(\frac{T}{n}\right)} + \chi^{(t)}(\Delta(\boldsymbol{F}^{(t)}, \boldsymbol{F}^{(i)}))$$

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Outline of the proof of the discrepancy game value (part 2)

$$\chi^{(t)}(F^{(t)}) \le \min_{i < t} \sqrt{|F^{(i)}| \ln\left(\frac{T}{n}\right)} + \chi^{(t)}(\Delta(F^{(t)}, F^{(i)}))$$



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$$\chi^{(t)}(F^{(t)}) \le \min_{i < t} \sqrt{|F^{(i)}| \ln\left(\frac{T}{n}\right)} + \chi^{(t)}(\Delta(F^{(t)}, F^{(i)}))$$

$$\Rightarrow \chi^{(t)}(F^{(t)}) \le \sqrt{n \ln\left(\frac{T}{n}\right)} + \min_{i < t} \chi^{(t)}(\Delta(F^{(t)}, F^{(i)}))$$

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$$\begin{split} \chi^{(t)}(F^{(t)}) &\leq \min_{i < t} \sqrt{|F^{(i)}| \ln\left(\frac{T}{n}\right)} + \chi^{(t)}(\Delta(F^{(t)}, F^{(i)})) \\ \Rightarrow \chi^{(t)}(F^{(t)}) &\leq \sqrt{n \ln\left(\frac{T}{n}\right)} + \min_{i < t} \chi^{(t)}(\Delta(F^{(t)}, F^{(i)})) \\ \Rightarrow \chi^{(t)}(F^{(t)}) &\leq \sqrt{n \ln\left(\frac{T}{n}\right)} + \min_{i < t} \sqrt{|\Delta(F^{(t)}, F^{(i)})|} \log^2(mn) \end{split}$$

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[Hau95] packing theorem

Let (X, \mathcal{F}) be a set system with VC-dimension $\leq d$ with the property that $\exists \delta \leq n \text{ s.t. } \forall (F, F') \in \mathcal{F}, \Delta(F, F') \geq \delta$. Then $|\mathcal{F}| = O\left(\left(\frac{n}{\delta}\right)^d\right)$.

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$$\chi^{(t)}(F^{(t)}) \leq \min_{i < t} \sqrt{|F^{(i)}| \ln\left(\frac{T}{n}\right)} + \chi^{(t)}(\Delta(F^{(t)}, F^{(i)}))$$
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[Hau95] packing theorem gives a bound on the number of sets that can *all* have big symmetric difference with each others.

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[Hau95] packing theorem gives a bound on the number of sets that can *all* have big symmetric difference with each others.

This allows us to bound the right hand side as if t is large, some pairs of sets given by Bob must have small symmetric difference as otherwise they would create a packing of size t.

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Application: A Multiplicative Weight Update Algorithm

We design an algorithm as a direct application of the New Discrepancy Game:

Algorithm: MWU algorithm using the New Discrepancy Game

Input:
$$(X, \mathcal{F})$$
 a set system with VC-dimension $\leq d$
1 $y^{(0)} = (1, ..., 1) \in \mathbb{R}^m$
2 for $t \leftarrow 1$ to T do
3 $\begin{pmatrix} \chi^{(t)} \leftarrow [LM15] \text{ with } \forall i < t, c_{F^{(i)}} = \sqrt{\ln\left(\frac{T}{n}\right)} \\ i^{(t)} \sim y^{(t)} \\ \mathcal{F}^{(t)} \leftarrow \mathcal{F}_{i^{(t)}} \\ \forall j \leq m, y_j^{(t+1)} = y_j^{(t)}(1 + \eta\chi^{(t)}(\mathcal{F}_j)) \end{pmatrix}$

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RT: $O(n^4 + mn^{3/2 - 1/2d})$

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6 $\forall j \leq m, y_j^{(t+1)} = y_j^{(t)}(1 + \eta\chi^{(t)}(\mathcal{F}_j))$

RT: $O(n^4 + mn^{3/2 - 1/2d})$

This algorithm applies Alice's strategy of picking colorings using [LM15]'s algorithm and emulates Bob's behaviour by picking sets according to some weights that increase if the set associated has big discrepancy.

The Multiplicative Weight Update analysis of the algorithm gives:

$$\forall F \in \mathcal{F}, \sum_{t=1}^{T} \chi^{(t)}(F) \leq \eta \sum_{t=1}^{T} \chi^{(t)}(F)^2 + \frac{\ln(m)}{\eta}$$

$$+ \sum_{t=1}^{T} \sum_{j=1}^{m} rac{y_{j}^{(t)}}{\sum\limits_{j=1}^{m} y_{j}^{(t)}} \chi^{(t)}(\mathcal{F}_{j})$$

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Application: A Multiplicative Weight Update Algorithm

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$$\forall F \in \mathcal{F}, \sum_{t=1}^{T} \chi^{(t)}(F) \leq \underbrace{\eta \sum_{t=1}^{T} \chi^{(t)}(F)^{2} + \frac{\ln(m)}{\eta}}_{\text{error terms}} + \sum_{t=1}^{T} \sum_{j=1}^{m} \frac{y_{j}^{(t)}}{\sum_{j=1}^{m} y_{j}^{(t)}} \chi^{(t)}(\mathcal{F}_{j})$$

The Multiplicative Weight Update analysis of the algorithm gives:



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For *n* rounds: $\forall F \in \mathcal{F}, \frac{1}{n} \sum_{t=1}^{n} \chi^{(t)}(F) = O\left(n^{1/2 - 1/2d} \log^{2}(mn)\right)$

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For *n* rounds: $\forall F \in \mathcal{F}, \frac{1}{n} \sum_{t=1}^{n} \chi^{(t)}(F) = O\left(n^{1/2 - 1/2d} \log^{2}(mn)\right)$

Which implies $\exists t < n \text{ s.t.}$

$$|\{F \in \mathcal{F} : \chi^{(t)}(F) = O(n^{1/2 - 1/2d} \log^2(mn))\}| \ge \frac{m}{2}$$

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Another approach: Computing minimal coverings

Set covering + [LM15]

Using [LM15]'s algorithm and a set covering algorithm constructs a coloring with discrepancy $O(n^{1/2-1/2d} \log^2(mn))$ in time $mn^{2/d} + n^3 \log^{3d}(n)$.

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Outline of the method:

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Outline of the method:

<u>New result</u>: We give an O(mn^{2/d} + n^{2+2/d} log(n)) near-minimal covering algorithm with which we compute a n^{1-1/d}-covering C of (X, F) that has size n.

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Another approach: Computing minimal coverings

Set covering + [LM15]

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This can be further improved to $O(n^{1/2-1/2d})$ using chaining.

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Simplicial partitions

Simplicial partitions

References

Simplicial Partitions

Given (X, \mathcal{F}) and a parameter $t \in [1..n]$, find t partitions $P_1, ..., P_t$ of size $O\left(\frac{n}{t}\right)$ of X such as to minimize the *crossing number*:

 $\max_{F \in \mathcal{F}} |\{P \in \{P_1, ... P_t\} \text{ s.t. } P \text{ intersects } F\}|$

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There are no fast algorithms in practice in dimension > 3 to compute small crossing number partitions.

Simplicial partitions

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A greedy approach

An Ordering Lemma

Let (X, \mathcal{F}) be a set system such that $\forall Y \subseteq X$ and $s \leq |Y|, (Y, \mathcal{F}|_Y)$ admits a partition of size *s* with crossing number $s^{1-1/d}$. $\mathcal{P} = \{P_1, \ldots, P_t\}$ be *t* disjoint subsets of *X*, where $|P_i| = n/t$ for all $i \in [t]$.

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An algorithm that picks elements following this potential function builds partitions with crossing number $O(t^{1-1/d} \ln(t))$.

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A greedy algorithm

Algorithm: Algorithm minimizing the potential function

```
n \leftarrow |X|, m \leftarrow |\mathcal{F}|, \mathcal{P} \leftarrow \emptyset, \pi(F) \leftarrow 1 \ \forall F \in \mathcal{F}.
      for i \leftarrow 1 to t do
                 x_0 \leftarrow a random element of X, P_i \leftarrow \{x_0\}, \omega(P_i) \leftarrow 0.
 3
                for F \in \mathcal{F} do
 4
                           for x \in X with F crossing \{x_0, x\} do
  5
                                  \omega(x) \leftarrow \omega(x) + \pi(\tilde{F})
  6
                for k \leftarrow 2 to \frac{n}{t} do
 7
                          y_k \leftarrow \text{any element of } X \text{ s.t. } \omega(P_i) + \omega(y_k) \leq \frac{2k^{1/d} \sum_{F \in \mathcal{F}} \pi(F)}{|y|^{1/d}}.
 8
                           X \leftarrow X \setminus \{v_k\}, \ \omega(P_i) \leftarrow \omega(P_i) + \omega(v_k),
 9
                           for F \in (P_i, y_k) do
10
                                     for x \in X with F crossing \{x_0, x\} do
11
                                       12
                          P_i \leftarrow P_i \cup \{y_k\}
13
               \forall F \in \mathcal{F}, \pi(F) \leftarrow \pi(F) \cdot 2^{l(P_i, F)}\mathcal{P} \leftarrow \mathcal{P} \cup \{P_i\}
14
15
16 return P
```

Combinatorial discrepancy 00

A New Discrepancy Game

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Experiments



$$n = 8192, t = 32$$

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A New Discrepancy Game

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Experiments



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A New Discrepancy Game

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Open problems

• Faster algorithms for discrepancy.

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Open problems

- Faster algorithms for discrepancy.
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Thank you!

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